

Jewelry is intimately related to the human figure and should be designed with that form in mind. The drawings on the following pages are meant to provide an armature up which you can conceive your ideas.

Select a figure that best suits your needs and your personal taste, then print that page and slide it under a page in your sketchbook. The faint image of a neckline or wrist will show through allowing you to visualize the effect of your work on a wearer. Alternately, you can print the page and draw directly on the figure.

Because not all wearers are shaped alike, several physical types are included for each of the body areas usually ornamented with jewelry. Some of the drawings provide a good bit of detail, while others are highly stylized. Try a few to see what works best for you.



*These drawings originally appeared in "Practical Jewelry Rendering" by Tim McCreight, a book that is currently out of print. The figure drawings were made by Al Lagunero.*